

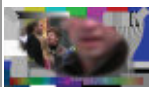


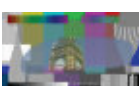
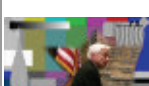


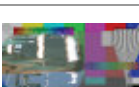
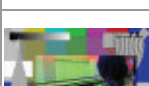
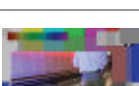
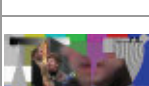


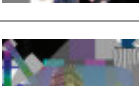
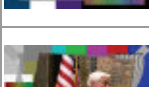

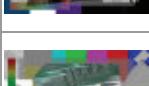
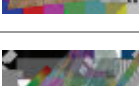


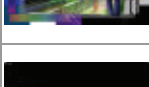
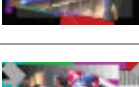








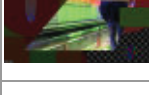





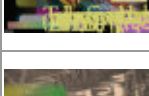
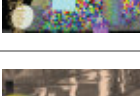
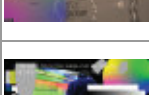
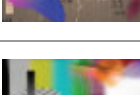
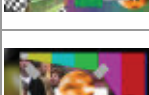
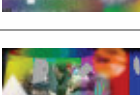

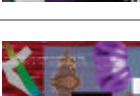
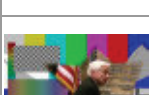




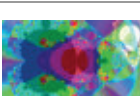
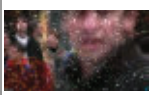
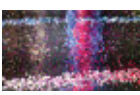


## 5. List of clips

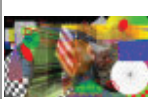

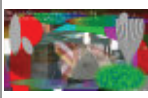

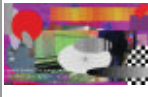







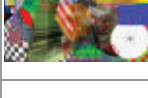

### 5.1 Clips summary

□ Total time of clips at each resolution (at 25 fps): **25 mins 00 secs 00 frames**

Clip number(s)	Title	Main purposes	Duration (mins:secs:frames) at 25fps	Begin	End
T2V006001, T2V006101, T2V006201	Bars_countdown	Monitor set up; text	00:30:00		
T2V006002, T2V006102, T2V006202	LeftRightSlow	Slow motion tracking, left-wards	00:30:00		
T2V006003, T2V006103, T2V006203	UpDownSlow	Slow motion tracking, right-wards	00:30:00		
T2V006004, T2V006104, T2V006204	LtRtUpDnSlow	Slow motion tracking, left and right concurrently, with obscuration	00:30:00		
T2V006005, T2V006105, T2V006205	LtRtUpDnFast	Rapid motion tracking, left and right concurrently, with obscuration	00:30:00		
T2V006006, T2V006106, T2V006206	DiagonalSlow	Diagonal slow motion tracking, with obscuration	00:30:00		
T2V006007, T2V006107, T2V006207	DiagonalFast	Diagonal slow motion tracking, with obscuration	00:30:00		
T2V006008, T2V006108, T2V006208	RotateLeftSlow	Tracking of slowly rotating objects & video (counter-clockwise)	00:30:00		
T2V006009, T2V006109, T2V006209	RotateRightSlow	Tracking of slowly rotating objects & video (clockwise)	00:30:00		
T2V006010, T2V006110, T2V006210	RotateAllSlow	Tracking of slowly rotating objects & video (both directions; with obscuration)	00:30:00		
T2V006011, T2V006111, T2V006211	RotateAllFast	Tracking of rapidly rotating objects & video (both directions, with obscuration)	00:30:00		
T2V006012, T2V006112, T2V006212	ZoomInSlow	Encoding efficiency when object & video sizes increasing (slowly)	00:30:00		

T2V006013, T2V006113, T2V006213	ZoomOutSlow	Encoding efficiency when object & video sizes decreasing (slowly)	00:30:00		
T2V006014, T2V006114, T2V006214	ZoomAllSlow	Encoding efficiency when object & video sizes increasing & decreasing (slowly)	00:30:00		
T2V006015, T2V006115, T2V006215	ZoomAllFast	Encoding efficiency when object & video sizes rapidly increase & decrease	00:30:00		
T2V006016, T2V006116, T2V006216	MoveRotateSlow	Objects and video moving and rotating slowly in any direction (with obscuration)	00:30:00		
T2V006017, T2V006117, T2V006217	MoveRotateFast	Objects and video moving and rotating rapidly in any direction (with obscuration)	00:30:00		
T2V006018, T2V006118, T2V006218	Circles	Tracking and coding efficiency of circular objects & video	00:30:00		
T2V006019, T2V006119, T2V006219	WarpingEllipses	Motion vector tracking of elliptical objects which change shape/aspect ratio	00:30:00		
T2V006020, T2V006120, T2V006220	Ellipses2Rectangles	Motion vector reliability where objects with rounded edges become straight-sided	00:30:00		
T2V006021, T2V006121, T2V006221	WarpingQuads	Motion vector reliability where straight-sided objects distort/slant	00:30:00		
T2V006022, T2V006122, T2V006222	WarpingShapes	Tracking and motion vectors when objects frequently change shape	00:30:00		
T2V006023, T2V006123, T2V006223	PuppetShapes	Tracking and efficiency of 'animal-like' movement	00:30:00		
T2V006024, T2V006124, T2V006224	Waves	Encoding efficiency of wave-like movement	00:30:00		
T2V006025, T2V006125, T2V006225	ThingsAffected	Tracking and efficiency of current & new objects moving/appearing	00:30:00		
T2V006026, T2V006126, T2V006226	EverythingAffected	Encoding efficiency of various transitions and rapid movement/changes	00:30:00		
T2V006027, T2V006127, T2V006227	SciFi	Encoding efficiency with 'sci-fi' scenes	00:30:00		

T2V006028, T2V006128, T2V006228	BrightColours	Encoding efficiency and motion tracking of brightly coloured & monochrome objects	00:30:00		
T2V006029, T2V006129, T2V006229	PaleColours	Encoding efficiency and motion tracking of pastel-coloured & monochrome objects	00:30:00		
T2V006030, T2V006130, T2V006230	ColourBrightness	Encoding efficiency where the colours and brightness of objects changes	00:30:00		
T2V006031, T2V006131, T2V006231	Dark2Light	Motion vectors within a scene which varies from dark to light	00:30:00		
T2V006032, T2V006132, T2V006232	Pattern1	Tracking patterned objects	00:30:00		
T2V006033, T2V006133, T2V006233	Pattern2	Tracking motion vectors/objects with a highly patterned background	00:30:00		
T2V006034, T2V006134, T2V006234	Grainy	Encoding efficiency of very grainy video	00:30:00		
T2V006035, T2V006135, T2V006225	ScratchySepia	Encoding efficiency of 'vintage video'	00:30:00		
T2V006036, T2V006136, T2V006236	Sharp2Blurry	Check of motion tracking when sharply-defined objects become blurred	00:30:00		
T2V006037, T2V006137, T2V006237	WarpingBlurriness	Check of motion vectors of blurred objects which change shape with sharp objects also	00:30:00		
T2V006038, T2V006138, T2V006238	Reflections	Checking correctness of motion vector tracking with two copies of nearly identical objects/video	00:30:00		
T2V006039, T2V006139, T2V006239	FadesWipes	Efficiency of dealing with standard and non-standard transitions	00:30:00		
T2V006040, T2V006140, T2V006240	AppearDisappear	Efficiency with multiple objects appearing/disappearing, e.g. in particular multiple reference images in H.264	00:30:00		
T2V006041, T2V006141, T2V006241	Fractals	Efficiency of encoding repeating patterns of linearly & logarithmically varying size	00:30:00		
T2V006042, T2V006142, T2V006242	Particles	Encoding efficiency with thousands of small objects moving in different directions	00:30:00		

T2V006043, T2V006143, T2V006243	Combo1	Combination of checks from 018, 024, 030, 036	00:30:00		
T2V006044, T2V006144, T2V006244	Combo2	Combination of checks from 019, 025, 031, 037	00:30:00		
T2V006045, T2V006145, T2V006245	Combo3	Combination of checks from 020, 026, 032, 038	00:30:00		
T2V006046, T2V006146, T2V006246	Combo4	Combination of checks from 021, 027, 033, 039	00:30:00		
T2V006047, T2V006147, T2V006247	Combo5	Combination of checks from 022, 028, 034, 040	00:30:00		
T2V006048, T2V006148, T2V006248	Combo6	Combination of checks from 023, 029, 035, 041	00:30:00		
T2V006049, T2V006149, T2V006249	Wild1	Tough encoder test 1, with many things changing and fading/in out	00:30:00		
T2V006050, T2V006150, T2V006250	Wild2	Tough encoder test 2, with many things appearing/changing	00:30:00	