

Big_Ben





GN.01	Filenames	T2V005002_Big_Ben_1920x1080_p210.yuv T2V005102_Big_Ben_1920x1080_p414.yuv T2V005202_Big_Ben_2048x1152_p412.yuv T2V005302_Big_Ben_4096x2304_p412.yuv
GN.02	Horizontal x vertical size(s)	1920x1080 : 1920x1080 : 2048x1152 : 4096x2304
GN.03	Progressive / Interlaced	Progressive
GN.04	Video format	YUV planar 4:2:2, 4:4:4, 4:4:4, 4:4:4
GN.05	Bits per sample	10 : 14 : 12 : 12 (for each of Y, U, V)
GN.06	Video description	Looking up at London bus passing in front of Big Ben NOTE: colour artefact due to camera fault in blue sky at top, approx. 32-34 lines (68 lines in 4K video)
GN.07	Principal purposes	Rapid motion tracking and linear detail patterns with bright colours and large monochromatic areas
GN.08	Duration (mins:secs:frames) at 25 fps *	00:17:13
GN.09	No. of frames	438
GN.10	Original video format	1080p25
GN.11	File size(s) on disk (MB)	3,633 : 5,449 : 6,200 : 24,801
GN.12	CF words	CF-bright_daylight, CF-buildings, CF-fine_details, CF-large_monochromatic, CF-monochromatic, CF-movement_across, CF-round, CF-scroll, CF-sky, CF-subjects_behind_foreground, CF-vehicles
GN.13	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.14	Associated audio filenames	T2a005x02_Big_Ben_act_MP1LII.mpa T2a005y02_Big_Ben_act_unc.wav
GN.15	Associated audio description	Actual audio recorded with video
GN.16	Audio duration	Same as video (video played at 25fps)

	Clip features	Details	LC.08	Sunrise/sunset	-
LIGHT	CONDITIONS		LC.09	Night	-
LC.01	Bright sunlight	-	LC.10	Backlighting	-
LC.02	Bright daylight	All	LC.11	Large brightness change	-
LC.03	Dull daylight	-	SCENE	SUBJECTS	
LC.04	Shaded areas	-	SS.01	People	-
LC.05	Indoors bright	-	SS.02	Faces	-
LC.06	Indoors dark	-	SS.03	Vehicles	Buses
LC.07	Twilight	-	SS.04	Buildings	One

TestVid

T2V005 HighRes

SS.05	Trees	-	GM.02	Tracking in/out	-
SS.06	Text	-	GM.03	Tracking	-
SS.07	Talking head	-	GM.04	Panning	-
SS.08	Water	-	GM.05	Tracking (following)	-
SS.09	Leaves/grass	-	GM.06	Fast scroll	-
SS.10	Sky	Monochromati	GM.07	Scroll	Slow Up
SS.11	Clouds	c blue	GM.08	Angled	-
SS.11	Patterns	Mony	GM.09	Zoom in	-
		Many Few	GM.10	Zoom out	Once, fast
	Round objects	rew	GM.11	Hand-held camera	-
	PROPERTIES	Davis	SUBJE	CT MOTION	
SP.01	Depth of field	Deep	SM.01	Movement out of picture	-
SP.02	Out-of-focus	-	SM.02	Movement into picture	-
SP.03	Fine lines / moiré patterns	-	SM.03	Movement across picture	Lots, fast
SP.04	Reflections	-	SM.04	Movement up/down	-
SP.05	Scene change	-	SM.05	Diagonal movement	-
SP.06 SP.07	Fades Transitions	-	SM.06	Subjects behind foreground objects	-
SP.08	Slow/fast motion	-	SM.07	Low movement	-
COLO	JRS & CONTRAST		SOUNE	CONTENT	
CC.01	Light picture	-	SC.01	Talking	-
CC.02	Dark picture	-	SC.02	Movement	-
CC.03	Bright colours	-	SC.03	Vehicles	Traffic
CC.04	Dull colours	-	SC.04	Wind	-
CC.05	Fine detail/moiré patterns	-	SC.05	Music	-
CC.06	High contrast areas	-	SC.06	Background	-
CC.07	Large monochromatic areas	One (sky)	SC.07		-
CC.08	Graininess			O CHARACTERISTICS	
CC.09	Black background	-	SH.01	Mono/ stereo	Stereo
	White background	-		Average volume	Loud
GLOB/	AL MOTION			Level changes	-
	Fast track/pan	-	SH.04	Clear/ distorted	-
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Red_leaves





GN.01	Filenames	T2V005003_Red_leaves_1920x1080_p210.yuv T2V005103_Red_leaves_1920x1080_p414.yuv T2V005203_Red_leaves_2048x1152_p412.yuv T2V005303_Red_leaves_4096x2304_p412.yuv
GN.02	Horizontal x vertical size(s)	1920x1080 : 1920x1080 : 2048x1152 : 4096x2304
GN.03	Progressive / Interlaced	Progressive
GN.04	Video format	YUV planar 4:2:2, 4:4:4, 4:4:4, 4:4:4
GN.05	Bits per sample	10 : 14 : 12 : 12 (for each of Y, U, V)
GN.06	Video description	Close-up of bright red autumn leaves
GN.07	Principal purposes	Shallow focus on detailed natural patterns and irregular global motion
GN.08	Duration (mins:secs:frames) at 25 fps *	00:20:01
GN.09	No. of frames	501
GN.10	Original video format	1080p25
GN.11	File size(s) on disk (MB)	4,155 : 6,233 : 7,092 : 28,368
GN.12	CF words	CF-bright_colours, CF-bright_daylight, CF-complex_scene, CF-fine_details, CF-leaves, CF-movement_up/down, CF-out_of_focus, CF-water
GN.13	Associated audio types	MPEG1 Layer II 48kHz 16bit stereo 384kbps Constant Bit Rate 16bit uncompressed 48kHz stereo WAV
GN.14	Associated audio filenames	T2a005x03_Red_leaves_act_MP1LII.mpa T2a005y03_Red_leaves_act_unc.wav
GN.15	Associated audio description	Actual audio recorded with video
GN.16	Audio duration	Same as video (video played at 25fps)

	Clip features	Details	LC.10	Backlighting	-
LIGHT	CONDITIONS		LC.11	Large brightness change	-
LC.01	Bright sunlight	-	SCENE	SUBJECTS	
LC.02	Bright daylight	All	SS.01	People	-
LC.03	Dull daylight	-	SS.02	Faces	-
LC.04	Shaded areas	-	SS.03	Vehicles	-
LC.05	Indoors bright	-	SS.04	Buildings	-
LC.06	Indoors dark	-	SS.05	Trees	-
LC.07	Twilight	-	SS.06	Text	-
LC.08	Sunrise/sunset	-	SS.07	Talking head	-
LC.09	Night	-	SS.08	Water	Some



T2V005 HighRes

SS.09	Leaves/grass	Lots	GM.05	Tracking (following)	-
SS.10	Sky	-	GM.06	Fast scroll	-
SS.11	Clouds	-	GM.07	Scroll	Up
SS.12	Patterns	-	GM.08	Angled	-
SS.13	Round objects	-	GM.09	Zoom in	-
SCENE	PROPERTIES		GM.10	Zoom out	-
SP.01	Depth of field	Shallow	GM.11	Hand-held camera	-
SP.02	Out-of-focus	Background	SUBJE	CT MOTION	
SP.03	Fine lines / moiré patterns	-	SM.01	Movement out of picture	-
SP.04	Reflections	-	SM.02	Movement into picture	-
SP.05	Scene change	-	SM.03	Movement across picture	-
SP.06	Fades	-	SM.04	Movement up/down	Lots, fast
SP.07	Transitions	-	SM.05	Diagonal movement	-
SP.08	Slow/fast motion	-	SM.06	Subjects behind foreground objects	-
	JRS & CONTRAST		SM.07	Low movement	-
CC.01	Light picture	-	SOUNI	O CONTENT	
CC.02	Dark picture	-	SC.01	Talking	-
CC.03	Bright colours	Areas	SC.02	Movement	-
CC.04	Dull colours	-	SC.03	Vehicles	-
	Fine detail/moiré patterns	-	SC.04	Wind	-
	High contrast areas	-	SC.05	Music	-
CC.07	Large monochromatic areas	-	SC.06	Background	-
CC.08	Graininess		SC.07	Other	Water
CC.09	Black background	-	SOUNI	O CHARACTERISTICS	
CC.10	White background	-	SH.01	Mono/ stereo	Stereo
GLOBA	AL MOTION		SH.02	Average volume	Mid
GM.01	Fast track/pan	-	SH.03	Level changes	-
GM.02	Tracking in/out	-	SH.04	Clear/ distorted	-
GM.03	Tracking	-			
GM.04	Panning	Slow left/right			